

Ant Sudoku

B	B	B	4					C
5								C
		7						C
				A		1		
			C		A			
				B				6
	6	4						
						A	A	A

- Standard sudoku rules apply.
Digits can't repeat on lines, columns or 3×3 regions.
- An ant starts on each of the shaded cells.
- Each ant must be able to reach at least one of the circled cells with the same letter.
- Ants must not be able to reach any other circled cell.
- An ant can move from a cell to an orthogonally adjacent cell if its digit is less or equal to the current digit plus 1.
Ex: An ant on 4 can move to an orthogonally adjacent 5, 3, 2, or 1 but not to a 6, 7, 8 or 9.